

實驗經濟學一：行為賽局論

Experimental Economics I: Behavioral Game Theory

第六講：議價談判 Lecture 6 : Bargaining

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本課程指定教材: Colin E. Camerer, *Behavioral Game Theory: Experiments in Strategic Interaction*. New York: Russell Sage Foundation; New Jersey: Princeton UP, 2003.



【本著作除另有註明外，採取創用CC
「姓名標示—非商業性—相同方式分享」臺灣 3.0
版授權釋出】

Bargaining 議價談判

- Bargaining (就是「討價還價」！)
 - Process by which economic agents agree on the terms of a deal (個體間討論條件、達成交易的過程)
- Common even in **competitive** markets
 - The **pit market** in NYSE/market experiments
(即使在完全競爭市場也很常見，例如紐約股市的交易坑市場)
 - Edgeworth Box (原本是用來研究談判！) was created to show range of possible bargaining outcomes
- Have you ever **bargained** with someone?
 - 你有跟別人談判過嗎？

Bargaining 議價談判

- Nash (1950, 1951):
 - (Cooperative) Nash Bargaining Solution (奈許談判解)
 - (Non-cooperative) Nash Equilibrium (奈許均衡)
- Nash could have won two Nobels...
- **Nash Program:** Is NBS the NE/SPE of a particular game? (奈許問：NBS 是否為某賽局的 NE/SPE?)
 - Yes: Binmore, Rubinstein and Wolinsky (1986)
- References (參考章節):
 - BGT, Ch. 4, HEE, Ch. 4, MGS, Ch. 23

2 Bargaining Experiments 兩種談判實驗

- Cooperative NBS vs. Non-cooperative NE

- 對應合作賽局 NBS 和非合作賽局 NE，也有兩種談判實驗：

1. Unstructured Bargaining Experiments

- Free form procedure determined by players
 - Closer to naturally occurring bargaining
 - 自由談判實驗：雙方自行決定談判形式過程，較接近實務上談判

2. Structured Bargaining Experiments

- Procedure specified by experimenter
 - Game theory makes specific predictions
 - 制式談判實驗：形式過程由實驗者決定，賽局論能做出明確預測

Negotiation Research 協商談判研究

3. Negotiation Research in applied psychology

- See review of Bazerman et al. (2000)
- Bazerman, Magliozzi and Neale (1985)
 - Negotiate over several issues (ex: price/quantity)
 - Free form communication with fixed deadline
 - Private point schedule (dep. on each issue)
 - 應用心理學研究：雙方各自知道自己的報酬計分方式，在一定時限自由溝通討論，最後須在價格數量等多層面（連續或類別）上達成協議
- Results: Deals not Pareto-efficient
 - Affected by systematic  heuristics and other cognitive variables (unrelated to game)
 - 結果：達成的協議不都有效率且受到無關的經驗法則與認知因素影響

Negotiation Research 協商談判研究

- Why not much overlap? (為何沒有交集？)
 - Game theory assumes too much rationality
 - Solvable games are too simplified
 - Hard to apply to Negotiation games
 - 賽局論假設完全理性，解得出來賽局又太簡單，很難用在協商研究
- Like 2 traditions of experimental economics
 - Game experiments are too simplified
 - Hard to apply to market experiments
 - 正如賽局論實驗太過簡單，很難用賽局論來預測市場實驗的結果
- But the research questions are the same!
 - 但是兩者的研究問題是一樣的！

Unstructured Bargaining 自由談判

- Test: **Nash Bargaining Solution (NBS)**
 - The point maximizing the product of utility gains (beyond the disagreement point)
 - 奈許談判解 (NBS): 與談判破裂相較讓雙方效用增加量的乘積最大的解
- Only point satisfying 4 axioms:
 1. Pareto Optimality (效率性、不受額外無關選項影響)
 2. Symmetry (對稱、不受效用平移伸縮影響)
 3. Independence of Irrelevant Alternatives (IIA)
 4. Independence from affine utility transformation

Nash Bargaining Solution (NBS)

$$\begin{aligned} S^* &= \arg \max_{(x_1, x_2) \in S} (x_1 - d_1)(x_2 - d_2) \\ &= \arg \max_{(x_1, x_2) \in S} [u_1(x_1) - u_1(d_1)][u_2(x_2) - u_2(d_2)] \end{aligned}$$

Satisfies:

1. Pareto Optimality (效率性): $\forall x \in S^*, \nexists y \in S, \underline{y > x}$
 $\Leftrightarrow y_i \geq x_i \forall i, y_j > x_j$
2. Symmetry (對稱):
 $d_1 = d_2, (x_1, x_2) \in S^* \Rightarrow (x_2, x_1) \in S^*$
3. IIA (Independence of Irrelevant Alternatives; 不受額外無關選項影響)
 S^* solves (T, d) if S^* solves (S, d) and $S \subset T$
4. IAT (Independence from affine utility transformation, 不受效用平移伸縮影響): $u_1(x) = Ax + B, u_2(x) = Cx + D$ 

Unstructured Bargaining 自由談判

- Roth and Malouf (Psych Rev 1979)
- Player bargain over 100 lottery tickets
 - Risk neutral if can reduce compound lottery
 - 雙方談判如何分配 100 張彩券（每張 = 1% 機率贏得獎金）。用彩券可讓人風險中立地決策（假設人們會把複合機率簡化成單一機率）
- 1 ticket = 1% chance winning a big prize
- Equal (\$1) vs. Unequal Prize (\$1.25/\$3.75)
- Full vs. Partial (know own prize) Info.
- NBS: 50-50 split (NBS 預測：50-50 對分)
 - 2x2 實驗設計：獎金相同 / 不同，資訊透明 / 不透明



Unstructured Bargaining 自由談判

Information	Money Prizes	# of Tickets for Player 2							% of Disagreement
		20	25	30	35	40	45	50	
Full Info.	1/1	0	0	1	0	1	0	20	0%
	1.25/3.75	1	6	3	2	2	1	4	14%
Part. Info.	1/1	0	0	0	0	0	1	14	6%
	1.25/3.75	0	0	0	0	0	3	13	0%



Unstructured Bargaining 自由談判

- Results: Agreements cluster at 50-50
 - Rare Disagreement (很少未達成協議，大部分 50-50 對分)
 - 14% Disagree when both know inequality
 - Divide tickets or \$\$\$ payoffs equally
 - Sensitive to \$\$\$ payoffs
 - Violate IAT (indep. of affine transformation)
 - 雙方清楚知道獎金不平等時，有 14% 未達成協議（彩券 vs. 金錢平分）
 - 結果受金錢多寡影響，違反「不受效用平移伸縮影響」公設
- "Rawlsian" Bargaining Solution explains this
 - Followup: Roth & Murnighan (ECMA 1982)

"Rawlsian" Bargaining Solution

$$\begin{aligned} S^* &= \arg \max_{(x_1, x_2) \in S} (x_1 - d_1)(x_2 - d_2) \\ &= \arg \max_{(x_1, x_2) \in S} [u_1(x_1) - u_1(d_1)][u_2(x_2) - u_2(d_2)] \end{aligned}$$

Satisfies:

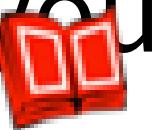
1. Pareto Optimality (效率性): $\forall x \in S^*, \nexists y \in S, y > x$
2. Symmetry ($d_1 = d_2, (x_1, x_2) \in S^* \Rightarrow (x_2, x_1) \in S^*$)
3. IIA (S^* solves (T, d) if S^* solves (S, d) and $S \subset T$)
4. Independence of utility transformation preserving

preference order & which player has larger gain

$$\frac{x_1 - d_1}{x_i - d_i} \geq \frac{x_2 - d_2}{y_i - d_i} \Leftrightarrow u_i(x_1 - d_1) \geq u_i(x_2 - d_2)$$



Unstructured Bargaining 自由談判

- Review earlier studies to find: (回顧先前實驗發現)
 - Murnighan, Roth & Schouemaker (JRU 1988)
- Pairs settle @ final minutes (of 9-12 min)
 - Convey private info (Stubbornness/Delay Cost) 
 - 最後幾分鐘才達成協議（用以表示自己很堅持 / 可以負擔延遲成本？）
- Follow-up: Roth & Schouemaker (AER 1983)
 - First play against computer that gives you a lot 
- Expect & get this from later human players
 - Strong Reputation (如果有人先跟軟弱的電腦談判、被訓練覺得自己該拿比較多，接下來面對真人態度也會較強硬、並且真的拿比較多)

Unstructured Bargaining 自由談判

- Mehta, Starmer and Sugden (bk chp. 1992)
 - **Nash Demand Game** (奈許需求實驗): 2 Players
 - Each state demand (兩人分別列出自己的需求金額)
 - Get their demand If sum $\leq \text{£}10$, 0 otherwise.
 - 如果總和 ≤ 10 英鎊就會得到所求，不然都得 0
 - **Focal point:** Players split 4 Aces + 4 deuces
 - Before bargain, players were told: "4 aces worth £10 together, so to earn \$\$ you have to  pool your aces and agree on how to divide the £10."
- (兩人抽八張牌，其中四張A、四張2)

Can BGT Explain This? 行為賽局論解釋？

- Roth (1985) explains as **Coordination Game**
- Two sides simultaneously propose to split tickets either 50-50 or h -(100- h)
 - 可用協調賽局解釋：雙方同時提議分配為 50-50 或 h -(100- h)
- MSE:
$$p_1 = \frac{h - 50}{150 - h} \quad p_2 = \frac{h - 50}{h + 50}$$
$$= \frac{(h - 50)^2}{(150 - h)(50 + h)}$$
- Disagreement rates

Can BGT Explain This? 行為賽局論解釋？

- Roth (bk chp 1985)
- Disagreement rates $= \frac{(h - 50)^2}{(150 - h)(50 + h)}$
- Predicted to be 0% \boxtimes 7% \boxtimes 10%
 - For $h = 50, 75, 80$ in previous experiments
- Data: 7% \boxtimes 18% \boxtimes 25% (Direction is right!)
- Murnighan et al. (JRU 1988)
 - $h = 60, 70, 80, 90$ predict 1%, 4%, 10%, 19%
- Actual data not as good: Constant across h



Can BGT Explain This? 行為賽局論解釋？

- Cause of Disagreement: **Self-Serving Bias**
 - "What is better for me" = "Fair"
 - **自利偏誤** (對我自己有利的才叫公平): 加進上述協調賽局可解釋實驗結果
- Add this to the above coordination game
 - Can explain higher disagreement rate in data
- Same in Kagel, Kim and Moser (GEB 1996):
 - Ultimatum over 100 tickets (P/R value differently)
 - 用最後通牒談判分配 100 張 (對兩人價值不同的) 彩券
- P **private value** **higher/lower** **Propose 45%/30%**
 - 對方不知道價值時提議者會在己方價值高(低)時提議 55-45(70-30)
 - Knowing P value higher, R rejects 40%, wants >50%
 - 回應者知道對方價值較高時會要求比 50-50 更好，使拒絕機率上升到 40%



Babcock et al.(AER 1995, Law&Social Inquiry 1997)

- Self-serving bias Exp: Loewenstein et al. (JLegalStud 93')
- Read 27-page actual legal case 讀 27 頁卷宗 / 談判和解
 - Motorcyclist sues driver: \$100,000 injury damage
- Bargain for 30 min. to settle it for ?? dollars
 - \$5000 legal fees for every 5-min delay
 - Retired judge imposes award if no agreement
- First Guess what judge would award
 - US\$1 (or 1 Grade Point) for every \$10,000
 - 30 分鐘談判和解 (訴訟金額 \$100,000) , 每延遲 5 分鐘須付 \$5000 律師費
 - 事先預測和解不成法官會如何判 (實驗中 \$10,000 = 一美金或 1 GPA)

Gap of E(judgment) Predicts Disagreement

- Baseline: 70% cases settled at period 3-4 (out of 6)
- E(judgment) differ by \$20,000 (20% of \$100,000)
 - 控制組結果：70% 的組在第 3-4 回合達成和解（總共 6 回合）
 - 雙方預期判決結果的落差在 \$20,000 左右（訴訟金額的 20%）

Experimental Condition	Settlement Stat.				E(judgment) Gap	
	N	%	period s	(s.e.)	mean	(s.e.)
Control (Babcock 95)	47	72	3.75	(0.28)	\$18,555	(3,787)
Control (Babcock 97)	26	65	4.08	(0.46)	\$21,783	(3,956)



More Pairs Settled (and More Rapidly) if...

- Don't know role @ reading: 94% (in 2.51 pds)
 - Or, before bargaining, 1st tell about bias &
- List Weakness of own case: 96% (in 2.39 pds)

Experimental Condition	Settlement Stat.			E(judgment) Gap		
	N	%	periods	(s.e.)	mean	(s.e.)
Control (Babcock 95)	47	72	3.75	(0.28)	\$18,555	(3,787)
Didn't know roles ^{p<0.01}	47	94	2.51	(0.21)	-\$6,275 ^{=0.179}	
Control (Babcock 97)	26	65	4.08	(0.46)	\$21,783	(3,956)
1 st List weakness ^{p=0.01}	23	96	2.39	(0.34)	\$4,676 ^{=0.091}	



Summary for Unstructured Bargaining

- Focal points affect bargaining outcome
- Chip value affect bargaining outcome
 - Violate IAT Axiom of NBS
- BGT Explanation: Bargainers try to coordinate under multiple focal points
- Self-serving bias predict costly delay/settle
 - "Outcome favoring me is more likely/fair"
 - Caused by knowing my role when reading case

Structured Bargaining 制式談判

- Finite Alternating-Offer Game (有限回交互提案)
- Binmore, Shaked & Sutton (1985): 2 period
- 1 offers a division of 100p to 2
- If 2 rejects, makes counteroffer dividing 25p
 - 成員甲提議如何分配 100p，成員乙回應。若拒絕則由他提議分配 25p
- SPE: Offer 25-75 (子賽局完全均衡：成員甲提議 25-75)
- Experimental Results: mode at 50-50, some 25-75 and others in between
 - 實驗結果：提議分配的眾數在 50-50，有些在 25-75，其他在兩者之間



Structured Bargaining 制式談判

- Neelin, Sonnenschein and Spiegel (1988)
 - Economics undergrads yield different results
- Are they taught backward induction? Also,
 - 經濟系大學部學生實驗結果不同，因為學過倒推法？還是實驗說明？
- Binmore – “YOU WOULD BE DOING US A FAVOR IF YOU SIMPLY SET OUT TO MAXIMIZE YOUR Winnings.”
- Neelin – “You would be discussing the theory this experiment is designed to test in class.”



Structured Bargaining 制式談判

- Social Preference or Limited Strategic Thinking? (是因為人們有社會偏好，還是理性思考有限制？)
- Johnson, Camerer, Sen & Rymon (2002), “Detecting Failures of Backward Induction: Monitoring Information Search in Sequential Bargaining,” *Journal of Economic Theory*, 104 (1), 16-47.
- Some do not even look at the last stage payoffs in 3-stage bargaining games!
 - 三回合談判，有人「不看」最後一回合

Structured Bargaining 制式談判

- Random Termination vs. Discounting
- Zwick, Rapoport and Howard (ToD 1992)
- Divide \$30 with random termination
- Continuation probabilities 0.90, 0.67, 0.17
- SPE: 14.21, 12, 4.29
 - Accepted final offers: 14.97, 14.76, 13.92
- Close to discounting results (50-50 & SPE)
 - 14.90, 14.64, 13.57



Structured Bargaining 制式談判

- Fixed Delay Cost in Bargaining
 - Lost wages, profits, etc.
- SPE: Strong side (lower delay cost) gets all
- Rapoport, Weg and Felsenthal (ToD 1990)
 - Divide 30 shekels (pseudo-infinite horizon)
 - Fixed Cost: 0.10 vs. 2.50 or 0.20 vs. 3.00
- Strong support for SPE: In the 1st round,
 - Strong P offer 4.4-7.9, weak R accept 60-80%
 - Weak P offer low, strong R accept 30%, but later quickly settle in 2nd (35%) or 3rd-4th (22%)

Outside Option and Threat Points

- Binmore, Shaked and Sutton (QJE 1989)
 - Two players bargain over £7, discount $\delta = 0.9$
 - Player 2 has outside option of £0, £2, or £4
- Split-the-difference (NBS): 47%, 64%, 76%
 - Divide surplus beyond the threat points
- Deal-me-out (SPE): 47%, 47%, 57%($=4/7$)
 - Options matter only if is credible; ignore if $\delta < \frac{\delta}{1 - \delta}$
- BGT, Figure 4.4: Deal-me-out wins
 - £0, £2: spike around 50% / £4: cluster @ 57%

Incomplete Information

- Add **Asymmetric Information** to bargaining
- More realistic, but
 - Hard to bargain for a bigger share AND convey information at the same time
- Might need to turn down an offer to signal patience or a better outside option

Seller Make Offer to Informed Buyer

- Rapoport, Erve, and Zwick (MS 1995)
- Seller: Own item (worthless to herself)
- Buyer: Private reservation price is unif.
[0,1]
- Seller makes an offer each period
- Common discount factor 

Seller Make Offer to Informed Buyer

- Unique Sequential Equilibrium:

- Seller Offer:

$$p_0 = \gamma \cdot \frac{1 - \delta}{1 - \gamma \cdot \delta}, \quad \gamma = \frac{1 - \sqrt{1 - \delta}}{\delta}$$

- Subsequently:

$$p_t = p_0 \cdot \gamma^t$$

- Buyer Accepts if

$$p_t \leq v \cdot \frac{1 - \delta}{1 - \gamma \cdot \delta} \quad \text{book icon}$$

Seller Make Offer to Informed Buyer

- Complicate Strategy: Depend on δ
 - Price discriminate high/low-value buyers
 - Price declines slow enough so high-value buyers will not want to wait
- Can subjects get these in experiments?
 - Different δ : H (0.90), M (0.67), L (0.33)
 - Opening p_0 : H (0.24), M (0.36), L (0.45)
 - Discount γ : H (0.76), M (0.68), L (0.55)



Seller Make Offer to Informed Buyer

- Please See Amnon Rapoport et. al , An Experimental Study of Buyer-Seller Negotiation with One-Sided Incomplete Information and Time Discounting” *Management Science*, Vol. 41, No. 3 (Mar., 1995), pp. 384.

Seller Make Offer to Informed Buyer

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 - Different δ : H (0.90), M (0.67), L (0.33)
 - Opening p_0 : H (0.24), M (0.36), L (0.45)
 - Discount γ : H (0.76), M (0.68), L (0.55)
- Buyers accept the 1st or 2nd offer below v
 - Accept offers too soon
- Sellers ask for higher prices (than equil.)
 - But discount γ : H (0.81), M (0.68), L (0.55)



Strikes and 1-Sided Information

- Forsythe, Kennan and Sopher (AER 1991)
- Only Informed bargainer **I** sees pie size
 - Either large (π_g) or small (π_b)
- Free-form bargaining
- Uninformed **U** can strike to shrink pie by γ
- Can we predict what happens? 

Strikes and 1-Sided Information

- Myerson (1979): Revelation Principle
 - **I** announces true state
 - **U** strikes to shrink pie by γ_g or γ_b
 - **I** gives **U** (based on true state) x_g or x_b
- IC requires:
$$(\gamma_g - \gamma_b)\pi_b \leq x_g - x_b \leq (\gamma_g - \gamma_b)\pi_g$$
 

Strikes and 1-Sided Information

- Interim Incentive Efficiency requires:

$$\gamma_g = 1, x_g - x_b = (1 - \gamma_b)\pi_g$$

- Strike ($\gamma_b < 1$) if and only if $p\pi_g > \pi_b$ 

- Deriving this is complicated...
- Could ANY subject get close to this?

Strikes and 1-Sided Information

- Random Dictator (RD) Axiom:
 - Agree fair mix between each being dictator to propose mechanism
- Then:
$$\gamma_g = 1, x_g = \frac{\pi_g}{2}, \gamma_b = \frac{1}{2}, x_b = 0 \text{ if } p\pi_g > \pi_b$$
$$\gamma_g = 1, x_g = \frac{\pi_b}{2}, \gamma_b = 1, x_b = \frac{\pi_b}{2} \text{ if } p\pi_g < \pi_b$$



Strikes and 1-Sided Information

- This is a win-win experiment:
 - Success if theory predictions are close
 - If not, will point to which assumption fails
- Forsythe et al. (AER 1991):
 - 10 minute sessions; written messages
- Is Myerson (1979) confirmed?
 - Surprisingly yes, though not perfect...

Strike Condition Off

$$\rho\pi_g < \pi_b$$

Game	p	State	π	π_U	π_I	total	%Strike
III	0.5	b	2.80	1.47	1.18	2.66	5.2
		g	4.20	1.52	2.41	3.93	6.5
		aver.	3.50	1.50	1.80	3.29	6.0
		pred.		1.40	2.10	3.50	0.0
IV	0.25	b	2.40	1.08	1.04	2.12	11.8
		g	6.80	1.58	5.03	6.61	2.9
		aver.	3.50	1.21	2.04	3.24	7.4
		pred.		1.20	2.30	3.50	0.0



Strike Condition On

$$p\pi_g > \pi_b$$

Game	p	State	π	π_U	π_I	total	%Strike
I	0.5	b	1.00	0.31	0.30	0.61	39.0
		g	6.00	1.78	3.70	5.48	8.7
		aver.	3.50	1.05	2.00	3.05	13.0
		pred.		1.50	1.75	3.25	7.1
II	0.75	b	2.30	1.06	0.84	1.90	17.2
		g	3.90	1.53	2.07	3.59	7.9
		aver.	3.50	1.41	1.76	3.18	9.3
		pred.		1.46	1.75	3.21	8.3



Sealed-Bid in Bilateral Bargaining

- Both buyers and sellers have private information
- Sealed-Bid Mechanism
 - Both write down a price
 - Trade at the average if $p_b > p_s$
 - Call Market: Many buyers vs. many sellers
- Two-Person Sealed-Bid Mechanism
 - One form of bilateral bargaining

Sealed-Bid in Bilateral Bargaining

- Two-Person Sealed-Bid Mechanism
- Buyer $V \sim \text{unif.}[0,100]$; Seller $C \sim \text{unif.}[0,100]$
- Piecewise-linear equilibrium: (not unique)
 - Chatterjee and Samuelson (1983)
 - Max. ex ante gains (Myerson & Satterthwaite 83)

$$p_b = \begin{cases} V & \text{if } V < 25 \\ \frac{25}{3} + \frac{2}{3}V & \text{if } V \geq 25 \end{cases}$$

$$p_s = \begin{cases} 25 + \frac{2}{3}C & \text{if } C < 75 \\ C & \text{if } C \geq 75 \end{cases}$$



Sealed-Bid in Bilateral Bargaining

- Radner and Schotter (JET 1989): 8 sessions
- 1, 2, 8: Baseline as above
- 3: Trade at price $(v + c + 50) / 3$ if $v > c + 25$
 - Should bid their values $v = V, c = C$
- 4: Price = v , (Buyers should bid $v = V/2$)
- 5,6: Alternative distribution for more learning
 - Distribution w/ more trade (for learning): $m = 0.438$
- 7: Face-to-face bargaining 

Estimated Buyer Bid Function Slope

Session	Below cutoff		T-stat	Above cutoff		T-stat
	β	β_{hat}		β	β_{hat}	
1	1	1.00	(0.01)	0.67	0.85*	(4.14)
2	1	0.91	(-0.52)	0.67	1.06	(1.28)
8	1	0.91	(-0.14)	0.67	0.80*	(2.32)
3	1	0.92	(-0.08)	1	0.73*	(-2.64)
4	0.5	0.55	(0.66)	0.5	0.58*	(2.32)
5	1	0.80*	(-4.17)	0.438	0.50	(1.12)
6(-20)	1	0.85	(-1.40)	0.438	0.40	(-0.56)
6(21-)	1	1.11	(0.70)	0.438	0.32	(-1.55)



Estimated Seller Bid Function Slope

Session	Below cutoff		T-stat	Above cutoff		T-stat
	β	β_{hat}		β	β_{hat}	
1	0.67	0.58	(-1.38)	1	0.97	(-0.32)
2	0.67	0.74	(1.28)	1	1.07	(0.14)
8	0.67	0.75	(1.65)	1	1.07	(0.17)
3	1	1.06	(1.04)	1	0.67	(-0.58)
5	0.438	0.48	(0.87)	1	1.00	(0.60)
6(-20)	0.438	0.57*	(2.16)	1	0.97	(-0.79)
6(21-)	0.438	0.52	(1.20)	1	0.95	(-0.69)



Sealed-Bid in Bilateral Bargaining

- Face-to-face yields efficiency 110%
 - Some **truthfully reveal**; others do not
- Radner and Schotter (1989, p.210):
 - The success of the face-to-face mechanism, if replicated, might lead to a halt in the search for better ways to structure bargaining in situations of incomplete information.
 - It would create, however, **a need for a theory** of such structured bargaining in order to enable us to understand why the mechanism is so successful.

Sealed-Bid in Bilateral Bargaining

- Follow-up Studies:
- Schotter, Snyder and Zheng (GEB 2000)
 - Add agents
- Rapoport and Fuller (1995)
 - Strategy method; asymmetric value dist.
- Daniel, Seale and Rapoport (1998)
 - Asymmetric value distribution (20 vs. 200)
- Rapoport, Daniel and Seale (1998)
 - Flip buyer-seller asymmetry; fixed pairing

Communication vs. Sealed-Bid

- Valley et al. (GEB 2002): Communication
- Buyer/Seller Values/Costs $\sim \text{uniform}[0, \$50]$
 - Bargain by stating bids; 7 periods; no rematch
 - Half had no feedback
- No communication: Sealed-bid in 2 minutes
- Written communication: Exchange messages for 13 minutes before final bid
- Face-to-face: Pre-game communication

Communication vs. Sealed-Bid

Please see “figure A”
in Kathleen Valley, Leigh Thompson, Robert
Gibbons, Max H. Bazerman,”How
Communication Imporves Efficiency in
Bargaining Games,” *Games and Economic
Behavior*, Vol.38,Issue.1 (2002), pp.138.

Communication vs. Sealed-Bid

Please see “figure B”
in Kathleen Valley, Leigh Thompson, Robert
Gibbons, Max H. Bazerman,”How
Communication Imporves Efficiency in
Bargaining Games,” *Games and Economic
Behavior*, Vol.38,Issue.1 (2002), pp.138.

Communication vs. Sealed-Bid

Please see “figure C”
in Kathleen Valley, Leigh Thompson, Robert
Gibbons, Max H. Bazerman,”How
Communication Imporves Efficiency in
Bargaining Games,” *Games and Economic
Behavior*, Vol.38,Issue.1 (2002), pp.138.

Communication vs. Sealed-Bid

- Empirical bid function slope = 0.7 (~0.67)
- Why are there “gains of communication”?
- Slope of buyer bids against seller bids=0.6
- Buyers bid higher when seller bids higher
 - Mutual bidding of values (common in students)
 - Mutual revelation of values (com. in students)
 - Coordinating on a price (40% written; 70% face)

Communication vs. Sealed-Bid

- Coordinating on a price
 - Happens 40% in written, 70% in face-to-face
- Not truth-telling (only 1/3)
 - TT not coordinated (4% written, 8% face)
- Feel each other out; give enough surplus
 - Modal – equal split of surplus
- Variance of surplus doubles (by mismatch)

Conclusion

- **Unstructured Bargaining**
 - Focal divisions; competing focal points
 - Self-serving bias (erased by veil of ignorance or stating weakness of own case)
- **Structured Bargaining**
 - Deviate toward equal splits
 - Social preference models could explain this
 - But Johnson et al. (JET 2002) suggest limited look-ahead as reason for such deviations



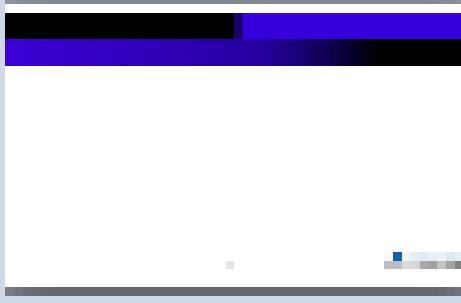
Conclusion

- Outside options affect bargaining divisions only if threats are credible
 - Lower fixed cost player gets everything
- Information Asymmetry: One-Sided
 - Revelation Principle + Random Dictator: Good
 - Bazaar mechanism:
 - Offers decline as theory predicts, but start too high and respond to δ wrongly
 - Buyers accept too early

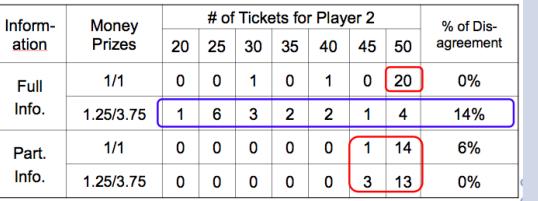
Conclusion

- Bilateral Bargaining: Two-Sided
 - Sealed-bid mechanism: between truthful revelation and piecewise-linear equilibrium
- Players over-reveal values in face-to-face
 - Too honest, but “more efficient”
- Communication \otimes agree on a single price
- Why theory does better in sealed-bid than alternative-offer bargaining?
 - Is sealed-bid cognitively more transparent?

版權聲明

頁碼	作品	版權標示	來源 / 作者
1-57			國立臺灣大學 經濟學系 王道一 教授
5	Negotiate over several issues (ex: price/quantity)` Free form ...systematic heuristics and other cognitive variables (unrelated to game)		Max H. Bazerman, Thomas Magliozzi, and Margaret A. Neale, "Integrative Bargaining in Competitive Markets," <i>Organizational Behavior and Human Decision Processes</i> , Vol.35, (1985), pp.294-313. 依據著作權法第 46 、 52 、 65 條合理使用
8	$S^* = \arg \max_{(x_1, x_2) \in S} (x_1 - d_1)(x_2 - d_2)$ $= \arg \max_{(x_1, x_2) \in S} [u_1(x_1) - u_1(d_1)][u_2(x_2) - u_2(d_2)]$ <p>Satisfies:</p> <ol style="list-style-type: none"> 1. Pareto Optimality (效率性): $\forall x \in S^*, \nexists y \in S, y > x$ $\Leftrightarrow y_i \geq x_i \forall i, y_j > x_j$ 2. Symmetry (對稱): $d_1 = d_2, (x_1, x_2) \in S^* \Rightarrow (x_2, x_1) \in S^*$ 3. IIA (Independence of Irrelevant Alternatives; 不受額外無關選項影響) S^* solves (T, d) if S^* solves (S, d) and $S \subset T$ 4. IAT (Independence from affine utility transformation, 不受效用平移伸縮影響): $u_1(x) = Ax + B, u_2(x) = Cx + D$ 		John Nash, "Two-Person Cooperative Games," <i>Econometrica</i> , Vol.21, No.1, (Jan., 1953), pp136-137. 依據著作權法第 46 、 52 、 65 條合理使用
9	Player bargain over 100 lottery tickets ...1 ticket = 1% chance winning a big prize Equal (\$1) vs. Unequal Prize (\$1.25/\$3.75) Full vs. Partial (know own prize) Info. NBS: 50-50 split		Alvin Roth and Michael W.K. Malouf, "Game-Theoretical Models and the Role of Information in Bargaining," <i>Psychological Review</i> , Vol. 86, No.6, pp586. 依據著作權法第 46 、 52 、 65 條合理使用

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10	 <table border="1"> <thead> <tr> <th rowspan="2">Information</th> <th rowspan="2">Money Prizes</th> <th colspan="6"># of Tickets for Player 2</th> <th rowspan="2">% of Disagreement</th> </tr> <tr> <th>20</th><th>25</th><th>30</th><th>35</th><th>40</th><th>45</th><th>50</th> </tr> </thead> <tbody> <tr> <td>Full Info.</td> <td>1/1</td> <td>0</td><td>0</td><td>1</td><td>0</td><td>1</td><td>0</td> <td>20</td> <td>0%</td> </tr> <tr> <td>Info.</td> <td>1.25/3.75</td> <td>1</td><td>6</td><td>3</td><td>2</td><td>2</td><td>1</td> <td>4</td> <td>14%</td> </tr> <tr> <td>Part. Info.</td> <td>1/1</td> <td>0</td><td>0</td><td>0</td><td>0</td><td>0</td> <td>1</td> <td>14</td> <td>6%</td> </tr> <tr> <td></td> <td>1.25/3.75</td> <td>0</td><td>0</td><td>0</td><td>0</td><td>0</td> <td>3</td> <td>13</td> <td>0%</td> </tr> </tbody> </table>	Information	Money Prizes	# of Tickets for Player 2						% of Disagreement	20	25	30	35	40	45	50	Full Info.	1/1	0	0	1	0	1	0	20	0%	Info.	1.25/3.75	1	6	3	2	2	1	4	14%	Part. Info.	1/1	0	0	0	0	0	1	14	6%		1.25/3.75	0	0	0	0	0	3	13	0%		<p>Alvin Roth and Michael W.K.Malouf, "Game-Theoretical Models and the Role of Information in Bargaining," <i>Psychological Review</i>, Vol. 86, No.6, pp590. 依據著作權法第 46 、 52 、 65 條合理使用</p>
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11	<p>Rare Disagreement 14% Disagree when both know inequality Divide tickets or \$\$\$ payoffs equally Sensitive to \$\$\$ payoffs Violate IIA (Independence of Irrelevant Alternatives) $\begin{aligned} S^* &= \arg \max_{(x_1, x_2) \in S} (x_1 - d_1)(x_2 - d_2) \\ &= \arg \max_{(x_1, x_2) \in S} [u_1(x_1) - u_1(d_1)][u_2(x_2) - u_2(d_2)] \end{aligned}$ Satisfies: 1. Pareto Optimality (效率性): $\forall x \in S^*, \nexists y \in S, y > x$ 2. Symmetry ($d_1 = d_2, (x_1, x_2) \in S^* \Rightarrow (x_2, x_1) \in S^*$) 3. IIA ($S^*$ solves (T, d) if S^* solves (S, d) and $S \subset T$) 4. Independence of utility transformation preserving preference order & which player has larger gain $\begin{aligned} x_1 - d_1 &\geq x_2 - d_2 \Leftrightarrow u_1(x_1 - d_1) \geq u_1(x_2 - d_2) \\ x_i &\geq y_i \Leftrightarrow u_i(x_i) \geq u_i(y_i) \end{aligned}$ </p>		<p>Alvin Roth and Michael W.K.Malouf, "Game-Theoretical Models and the Role of Information in Bargaining," <i>Psychological Review</i>, Vol. 86, No.6, pp589-591. 依據著作權法第 46 、 52 、 65 條合理使用</p>																																																								
12			<p>Alvin Roth and J. Keith Murnighan, "the Role of Information in Bargaining : An Experimental Study," <i>Econometrica</i>, Vol.50, No.5, (Sep.,1982), pp1128-1131 依據著作權法第 46 、 52 、 65 條合理使用</p>																																																								
13	Convey private info (Stubbornness/Delay Cost)?		<p>J. Keith Murnighan, Alvin Roth and Francoise Schouemaker, "Risk Aversion in Bargaining : An Experimental Study," <i>Journal of Risk and Uncertainty</i>, Vol.1,(1988), pp104-124. 依據著作權法第 46 、 52 、 65 條合理使用</p>																																																								

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13	First play against computer that gives you a lot Expect & get this from later human players Strong Reputation		Alvin Roth and Francoise Schouemaker, "Expectations and Reputations in Bargaining : An Experimental Study," American Economic Review, Vol;73, No3, (1983), pp362-372. 依據著作權法第 46 、 52 、 65 條合理使用
14	Nash Demand Game (奈許需求實驗): 2 Players Each state demand ... have to pool your aces and agree on how to divide the £10." $b^I = \frac{120 - v}{v - 20} \quad b^S = \frac{v + 20}{v - 20}$ $= \frac{(120 - v)(20 + v)}{(v - 20)_S}$		Judith Mehta ,Chris Starmer, and Robert Sugden, "The Nature of Salience: An Experimental Investigation of Pure Coordination Game," American Economic Review, Vol.84, No3(Jun., 1994), pp658-683. 依據著作權法第 46 、 52 、 65 條合理使用
15-16			Alvin Roth, "Toward a Focal Point Theory of Bargaining," <i>Game Theoretical Models of Bargaining</i> , ed. by Alvin Roth, Cambridge Up, 1985. 依據著作權法第 46 、 52 、 65 條合理使用
16	Actual data not as good: Constant across h		J. Keith Murnighan,Alvin Roth and Francoise Schouemaker, "Risk Aversion in Bargaining : An Experimental Study," <i>Journal of Risk and Uncertainty</i> , Vol.1,(1988), pp105-121. 依據著作權法第 46 、 52 、 65 條合理使用

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17	ultimatum over 100 tickets (P/R value differently) private value higher/lower ☒Propose 45%/30%		John H. Kagel, Cheung Kim, and Donald Moser, "Fairness in Ultimatum Games with Asymmetric Information and Asymmetric Payoffs," <i>Games and Economic Behavior</i> , Vol.13, No.1,(1996), pp.100-110. 依據著作權法第 46 、 52 、 65 條合理使用
18	Read 27-page actual legal case First Guess what judge would award US\$1 (or 1 Grade Point) for every \$10,000		Linda Babcock, George Loewenstein, and Samuel Issacharoff, "Biased Judgements of Fairness in Bargaining," <i>American Economic Review</i> Vol.85, No.5, (1995), pp.1338-1339. 依據著作權法第 46 、 52 、 65 條合理使用
19			Linda Babcock, George Loewenstein, and Samuel Issacharoff, "Biased Judgements of Fairness in Bargaining," <i>American Economic Review</i> , Vol.85, No.5,(1995), pp.1340-1341. ---. "Explaining Bargaining Impasse: the Role of Self-Serving Biases," <i>Journal of Economic Perspectives</i> , Vol.11, No.1, pp.114. 依據著作權法第 46 、 52 、 65 條合理使用
			Linda Babcock, George Loewenstein, and Samuel Issacharoff, "Biased Judgements of Fairness in Bargaining," <i>American Economic Review</i> , Vol.85, No.5,(1995), pp.1340-1341.

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22	1 offers a division of 100p to 2 If 2 rejects, makes counteroffer dividing 25p.....Experimental Results: mode at 50-50, some 25-75 and others in between		K.Binmore, A. Shaked, and J. Sutton, "Testing Noncooperative Bargaining Theory," <i>American Economic Review</i> , Vol75, No.5, (Dec.,1985), pp.1178-1180. 依據著作權法第 46 、 52 、 65 條合理使用
23	"YOU WOULD BE DOING US A FAVOR IF YOU SIMPLY SET OUT TO MAXIMIZE YOUR Winnings." "You would be discussing the theory this experiment is designed to test in class		Colin E. Camerer, <i>Behavioral Game Theory: Experiments in Strategic Interaction</i> . New York: Russell Sage Foundation; New Jersey: Princeton UP, 2003. pp.164. 依據著作權法第 46 、 52 、 65 條合理使用
25	Divide \$30 with random termination..... Close to discounting results (50-50 & SPE)14.90, 14.64, 13.57		Rami Zwick, Amnon Rapoport and John C. Howard,"Two-Person Sequential Bargaining Behavior with Exogenous Breakdown," <i>Theory and Decision</i> , Vol.32,No.5, (1992), pp.241-268. 依據著作權法第 46 、 52 、 65 條合理使用
26	Divide 30 shekels Weak P offer low, strong R accept 30%, but later quickly settle in and (25%) on 3rd 4th		Amnon Rapoport, Ethan Weg and Dan S. Felsenthal, "Effect of Fixed Costs in Two-Person Sequential Bargaining," <i>Theory and Decision</i> , Vol.28, No.1, pp.47-71.

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27	Two players bargain over £7, discount Player 2 has outside option of £0, £2, or £4Split-the-difference (NBS): 47... Deal-me-out wins £0, £2: spike around 50% / £4: cluster @ 57%		Ken Binmore, Avner Shaked and John Sutton, "An Outside Option Experiment," <i>The Quarterly Journal of Economics</i> , Vol.104, No.4, (Nov., 1989,) pp.753-770. 依據著作權法第 46 、 52 、 65 條合理使用
29	Seller: Own item (worthless to herself) Buyer: Private reservation price is unif.[0,1] Seller makes an offer each period $p_{\text{Common}} \frac{1-\delta}{1-\gamma \cdot \delta} = \frac{\delta}{\delta-\gamma}$ $p_t = p_0 \cdot \gamma^t \frac{1-\delta}{1-\gamma \cdot \delta}$		Amnon Rapoport, Ido Erev and Rami Zwick," An Experimental Study of Buyer-Seller Negotiation with One-Sided Incomplete Information and Time Discounting" <i>Management Science</i> , Vol. 41, No. 3 (Mar., 1995), pp. 377-394 依據著作權法第 46 、 52 、 65 條合理使用
30	$p_t \leq v \cdot \frac{1}{1 - \gamma \cdot \delta}$		Amnon Rapoport, Ido Erev and Rami Zwick," An Experimental Study of Buyer-Seller Negotiation with One-Sided Incomplete Information and Time Discounting" <i>Management Science</i> , Vol. 41, No. 3 (Mar., 1995), pp. 380. 依據著作權法第 46 、 52 、 65 條合理使用
	Complicate Strategy: Depend on δOpening p_0 : H (0.24), M (0.36),		Amnon Rapoport, Ido Erev and Rami Zwick," An Experimental Study of Buyer-Seller Negotiation with One-

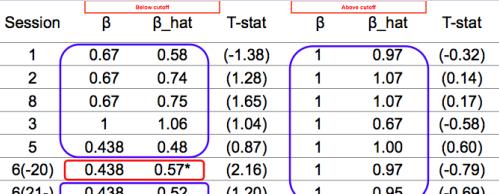
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33	Different δ : H (0.90), M (0.67), L (0.33) Opening p_0 : H (0.24), M (0.36), L (0.45)...Sellers ask for higher prices (than equil.) But discount γ : H (0.81), M (0.68), L (0.55)		Amnon Rapoport, Ido Erev and Rami Zwick, "An Experimental Study of Buyer-Seller Negotiation with One-Sided Incomplete Information and Time Discounting" <i>Management Science</i> , Vol. 41, No. 3 (Mar., 1995), pp. 384. 依據著作權法第 46 、 52 、 65 條合理使用																																																												
34	Only Informed bargainer I sees pie size Either large (π_g) or small (π_b) Free-form bargaining Uninformed U can strike to shrink $\text{ple}_b \leq \gamma_b \pi_b \leq x_g - x_b \leq (\gamma_g - \gamma_b) \pi_g$ $\lambda^a = J^a x^a - x^p = (J - \lambda^p) x^a$ $b x^a > x^p$		Robert Forsythe, John Kennan and Barry Sopher, "An Experimental Analysis of Strikes in Bargaining Games with One-Sided Private Information," <i>American Economic Review</i> Vol. 81, No. 1 (Mar., 1991), pp. 255. 依據著作權法第 46 、 52 、 65 條合理使用																																																												
35-37	$\lambda^a = J^a x^a = \frac{3}{x^a}, \lambda^p = \frac{3}{J^a}, x^p = 0 \text{ if } b x^a > x^p$ $\lambda^a = J^a x^a = \frac{3}{x^p}, \lambda^p = J^a x^p = \frac{3}{x^p} \text{ if } b x^a < x^p$		Robert Forsythe, John Kennan and Barry Sopher, "An Experimental Analysis of Strikes in Bargaining Games with One-Sided Private Information," <i>American Economic Review</i> Vol. 81, No. 1 (Mar., 1991), pp. 256. 依據著作權法第 46 、 52 、 65 條合理使用																																																												
	<table border="1" data-bbox="633 1738 1286 2041"> <thead> <tr> <th>Game</th> <th>p</th> <th>State</th> <th>π</th> <th>π_U</th> <th>π_I</th> <th>total</th> <th>%Strike</th> </tr> </thead> <tbody> <tr> <td rowspan="4">III</td> <td rowspan="4">0.5</td> <td>b</td> <td>2.80</td> <td>1.47</td> <td>1.18</td> <td>2.66</td> <td>5.2</td> </tr> <tr> <td>g</td> <td>4.20</td> <td>1.52</td> <td>2.41</td> <td>3.93</td> <td>6.5</td> </tr> <tr> <td>aver.</td> <td>3.50</td> <td>1.50</td> <td>1.80</td> <td>3.29</td> <td>6.0</td> </tr> <tr> <td>pred.</td> <td>1.40</td> <td>2.10</td> <td></td> <td>3.50</td> <td>0.0</td> </tr> <tr> <td rowspan="4">IV</td> <td rowspan="4">0.25</td> <td>b</td> <td>2.40</td> <td>1.08</td> <td>1.04</td> <td>2.12</td> <td>11.8</td> </tr> <tr> <td>g</td> <td>6.80</td> <td>1.58</td> <td>5.03</td> <td>6.61</td> <td>2.9</td> </tr> <tr> <td>aver.</td> <td>3.50</td> <td>1.21</td> <td>2.04</td> <td>3.24</td> <td>7.4</td> </tr> <tr> <td>pred.</td> <td>1.20</td> <td>2.30</td> <td></td> <td>3.50</td> <td>0.0</td> </tr> </tbody> </table>	Game	p	State	π	π_U	π_I	total	%Strike	III	0.5	b	2.80	1.47	1.18	2.66	5.2	g	4.20	1.52	2.41	3.93	6.5	aver.	3.50	1.50	1.80	3.29	6.0	pred.	1.40	2.10		3.50	0.0	IV	0.25	b	2.40	1.08	1.04	2.12	11.8	g	6.80	1.58	5.03	6.61	2.9	aver.	3.50	1.21	2.04	3.24	7.4	pred.	1.20	2.30		3.50	0.0		Robert Forsythe, John Kennan and Barry Sopher, "An Experimental Analysis of Strikes in Bargaining Games with One-Sided Private Information," <i>American Economic Review</i> Vol. 81, No. 1 (Mar., 1991), pp. 256. 依據著作權法第 46 、 52 、 65 條合理使用
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40	<table border="1"> <thead> <tr> <th>Game</th><th>p</th><th>State</th><th>π</th><th>π_U</th><th>π_I</th><th>total</th><th>%Strike</th></tr> </thead> <tbody> <tr> <td rowspan="4">I</td><td rowspan="4">0.5</td><td>b</td><td>1.00</td><td>0.31</td><td>0.30</td><td>0.61</td><td>39.0</td></tr> <tr><td>g</td><td>6.00</td><td>1.78</td><td>3.70</td><td>5.48</td><td>8.7</td></tr> <tr><td>aver.</td><td>3.50</td><td>1.05</td><td>2.00</td><td>3.05</td><td>13.0</td></tr> <tr><td>pred.</td><td>1.50</td><td>1.75</td><td>3.25</td><td></td><td>7.1</td></tr> <tr> <td rowspan="4">II</td><td rowspan="4">0.75</td><td>b</td><td>2.30</td><td>1.06</td><td>0.84</td><td>1.90</td><td>17.2</td></tr> <tr><td>g</td><td>3.90</td><td>1.53</td><td>2.07</td><td>3.59</td><td>7.9</td></tr> <tr><td>aver.</td><td>3.50</td><td>1.41</td><td>1.76</td><td>3.18</td><td>9.3</td></tr> <tr><td>pred.</td><td>1.46</td><td>1.75</td><td>3.21</td><td></td><td>8.3</td></tr> </tbody> </table> $b^p = \begin{cases} \frac{3}{52} + \frac{3}{5}\Delta & \text{if } \Delta \geq \frac{52}{5} \\ \Delta & \text{if } \Delta < \frac{52}{5} \end{cases}$	Game	p	State	π	π_U	π_I	total	%Strike	I	0.5	b	1.00	0.31	0.30	0.61	39.0	g	6.00	1.78	3.70	5.48	8.7	aver.	3.50	1.05	2.00	3.05	13.0	pred.	1.50	1.75	3.25		7.1	II	0.75	b	2.30	1.06	0.84	1.90	17.2	g	3.90	1.53	2.07	3.59	7.9	aver.	3.50	1.41	1.76	3.18	9.3	pred.	1.46	1.75	3.21		8.3		<p>Robert Forsythe, John Kennan and Barry Sopher, "An Experimental Analysis of Strikes in Bargaining Games with One-Sided Private Information," <i>American Economic Review</i> Vol. 81, No. 1 (Mar., 1991), pp. 263.</p> <p>依據著作權法第 46 、 52 、 65 條合理使用</p>			
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43	<p>1, 2, 8: Baseline as above 3: Trade at price $(v + c + 50) / 3$ if $v > c + 25$... 5, 6: Alternative distribution for more learning Distribution w/ more trade (for learning): $m=0.438$</p> <p>7: Fa</p> <table border="1"> <thead> <tr> <th>Session</th><th>β</th><th>β_{hat}</th><th>T-stat</th><th>β</th><th>β_{hat}</th><th>T-stat</th></tr> </thead> <tbody> <tr> <td>1</td><td>1</td><td>1.00</td><td>(0.01)</td><td>0.67</td><td>0.85*</td><td>(4.14)</td></tr> <tr> <td>2</td><td>1</td><td>0.91</td><td>(-0.52)</td><td>0.67</td><td>1.06</td><td>(1.28)</td></tr> <tr> <td>8</td><td>1</td><td>0.91</td><td>(-0.14)</td><td>0.67</td><td>0.80*</td><td>(2.32)</td></tr> <tr> <td>3</td><td>1</td><td>0.92</td><td>(-0.08)</td><td>1</td><td>0.73*</td><td>(-2.64)</td></tr> <tr> <td>4</td><td>0.5</td><td>0.55</td><td>(0.66)</td><td>0.5</td><td>0.58*</td><td>(2.32)</td></tr> <tr> <td>5</td><td>1</td><td>0.80*</td><td>(-4.17)</td><td>0.438</td><td>0.50</td><td>(1.12)</td></tr> <tr> <td>6(-20)</td><td>1</td><td>0.85</td><td>(-1.40)</td><td>0.438</td><td>0.40</td><td>(-0.56)</td></tr> <tr> <td>6(21-)</td><td>1</td><td>1.11</td><td>(0.70)</td><td>0.438</td><td>0.32</td><td>(-1.55)</td></tr> </tbody> </table>	Session	β	β_{hat}	T-stat	β	β_{hat}	T-stat	1	1	1.00	(0.01)	0.67	0.85*	(4.14)	2	1	0.91	(-0.52)	0.67	1.06	(1.28)	8	1	0.91	(-0.14)	0.67	0.80*	(2.32)	3	1	0.92	(-0.08)	1	0.73*	(-2.64)	4	0.5	0.55	(0.66)	0.5	0.58*	(2.32)	5	1	0.80*	(-4.17)	0.438	0.50	(1.12)	6(-20)	1	0.85	(-1.40)	0.438	0.40	(-0.56)	6(21-)	1	1.11	(0.70)	0.438	0.32	(-1.55)		<p>Roy Radner and Andrew Schotter, "The Sealed-Bid Mechanism: An Experimental Study," <i>Journal of Economic Theory</i>, Vol. 48, (1989), pp.183-186</p> <p>依據著作權法第 46 、 52 、 65 條合理使用</p>
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46	<p>The success of the face-to-face mechanism, if replicated, might lead to a halt in the search for better ways ...however, a need for a theory of such structured bargaining in order to enable us to understand why the mechanism is so successful.</p>		<p>Roy Radner and Andrew Schotter, "The Sealed-Bid Mechanism: An Experimental Study," <i>Journal of Economic Theory</i>, Vol.48, (1989), pp.210 依據著作權法第 46 、 52 、 65 條合理使用</p>
48	<p>Buyer/Seller Values/Costs ~ uniform[0, \$50] Bargain by stating bids; 7 periods; no rematch Half had no feedback No communication: Sealed-bid in 2 minutes Written communication: Exchange messages for 13 minutes before final bid Face-to-face: Pre-game communication</p>		<p>Kathleen Valley, Leigh Thompson, Robert Gibbons, Max H. Bazerman, "How Communication Improves Efficiency in Bargaining Games," <i>Games and Economic Behavior</i>, Vol.38, Issue.1, (2002), pp.128-129. 依據著作權法第 46 、 52 、 65 條合理使用</p>
54	<p>suggest limited look-ahead as reason for such deviations</p>		<p>Johnson, et al, "Detecting Failures of Backward Induction: Monitoring Information Search in Sequential Bargaining," <i>Journal of Economic Theory</i>, Vol.104, (2002), pp.16-47</p>